## P24672.A07

## Amendments to the Specification:

Please replace the paragraph under the heading "CROSS-REFERENCE TO RELATED APPLICATION" at page 1, before paragraph [0001] with the following amended paragraph:

This application is a division of U.S. Patent Application No. 09/606,212, filed June 29, 2000, which issued as U.S. Patent No. 6,709,334 on March 23, 2004, the content of which is incorporated by reference herein in its entirety.

Please delete the Abstract of the Disclosure at page 88 and insert the following new Abstract of the Disclosure:

## ABSTRACT OF THE DISCLOSURE

Changing a game progress by the operation of a player. A plurality of frame images are sequentially formed and displayed. The frame images are displayed by switching the frame images from a frame buffer. When the frame images are individually formed, the formation time periods of the plurality of frame images are predicted. The game progress made by the frame images is determined in dependence upon the predicted formation time periods of the frame images.